

Change 5 - oa, ow, ie, igh

oa
oat

oa
boat

oa
gloat

oa
toad

oa
load

oa
road

oa
toast

oa
coast

oa
croak

ow
low

ow
slow

ow
snow

ow
glow

ow
throw

ow
know

ow
known

ow
show

ow
grow

ie
pie

ie
tie

ie
lie

ie
fried

ie
dried

ie
cried

ie
tried

ie
spied

ie
died

igh
sigh

igh
high

igh
sight

igh
night

igh
fight

igh
slight

igh
flight

igh
right

igh
tight



oa
roast

igh
fright

ie
flies

ow
follow

CHANGE

CHANGE

CHANGE

CHANGE

CHANGE

The Rules to Change –

Preparation:

Print the cards, laminate them if possible and cut them out.

How to play:

1. Two, three or four players sit so they are facing each other.
2. Select a dealer to shuffle the cards and give five cards to each member of the group, as well as themselves.
3. Place all the remaining cards in a pile face down in the centre. Next flip one card off the top of this pile and place it face up next to the stack.
4. The dealer reads the card by pronouncing the sound of the letters marked in red and then the word e.g. If the card is 'coast' the dealer says, 'oa like in coast.'
If the card is 'slow' the dealer says, 'ow like in slow'.
5. The children then look at their cards and take their turn moving to the left around the circle. If they have cards with the same sound as the one turned over by the dealer they can place one on top of the pile by saying 'oa like in boat' or 'oa like in coast'.
6. If they do not have a match in their hand they pick up a card from the facedown pile.
If the card they pick up is a match they can put it straight down, if not, they place it in their hand and the next player has a turn.
7. If the player does not have a match but has a **CHANGE** card in their hand they can change the sound being matched i.e. if say they had the cards 'dried, cried and fried' they would place down their **CHANGE** card and say "I'd like to change it to 'ie like in cried'". All the following players must match for ie.
8. The person who is the first to have no cards left is the winner.

NB The power of this game as a learning tool comes from having the children say 'o like in boat' when playing. Please ensure they keep doing it throughout the learning sessions.

If you find the game effective, feel free to email it others. (*Billy Reid adapted from*
<http://www.adrianbruce.com>)

Dear People of the World,

Feel free to tell your colleagues and friends all about this donationware game, but please link to the page

<http://www.adrianbruce.com/reading/room4/change5/index.htm>

and **NOT** directly to the .pdf or .doc file

Why?

Firstly your friends will benefit more from seeing my whole site

<http://www.adrianbruce.com/reading/games.htm>

and secondly, deep linking skews the download statistics which in turn effects the site's funding ☹️ (which is what keeps it free)

Thanking you in advance

Adrian Bruce
The Reading Games Guy